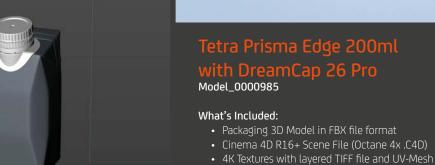


Packaging and Product 3D Modeling UVW Mapping



Final Render









3D Model



FBX and OBJ file formats are compatible with software: Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder, Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, <u>Houdini</u>, <u>Blender</u>, Unreal Engine etc.

• UV layout ready • Renders, PDF readme

HDRI, Materials (Octane for C4D)

Note: you should have Octane Render 4+ get installed to render Cinema 4D scene file.





















































